



## CITY OF SYRACUSE PUBLIC ART APPLICATION

All applications for the installation of public art will be evaluated based on the seven (7) criteria enumerated below. It is understood that some criteria will have more relevance than others depending on the proposed artwork. This will be taken into account and the criteria weighted accordingly.

- Artistic merit and quality, as substantiated by an artist's past history of exhibitions or sales, awards or other recognition, or an outstanding first work, as well as the inherent quality in terms of timelessness of vision, design, aesthetics and excellence;
- Intentionality of the artist, concerning the meaning and proposed or desired effect of the work as Public Art upon the viewing public, as rationalized and elaborated upon in the project description;
- Local significance, creating a sense of excitement in public spaces and presenting fresh ways of seeing the community and city reflected;
- Representation of styles and tastes within the public art collection, acknowledging existing works in the public art collection and striving for diversity of style, scale and media;
- Safety and durability, including the ability of the artwork to withstand weather conditions, as well as structural and surface integrity;
- Unrestricted public viewing, primarily the opportunity for public access, but also suitability for public participation, social and political attitudes, and functional considerations; and
- Installation and maintenance of the work, from practicality of fabrication and transport, to installation and long-term care.

**PROJECT NAME:** *New Maps of Hyperspace\_Test\_01*, Doireann O'Malley

**PROJECT TYPE:** Temporary installation, April 9-May 20, 2020 (Thursday- Saturday, dusk-11pm)

**LOCATION:** Urban Video Project, Everson Museum of Art (permissions have been granted)

**ARTWORK TYPE:** Looping video projection

**ARTWORK DESCRIPTION:**

Light Work's Urban Video Project presents this application for an exhibition featuring new work commissioned by Light Work from the artist Doireann O'Malley.

This exhibition will be the first that makes use of UVP Interactive, a long-term project that we are working on to build-out interactivity at Light Work UVP. We have just completed Phase 1 of UVP Interactive, which will allow members of the public to control the view of 360 videos simply by using their smartphones.

A version created for full immersion using headsets can be experienced by the public at the talk event and possibly at additional curator-led events.

This new work is the third part of a trilogy by O'Malley titled *Prototypes*, which explores the potential for emerging technologies to radically transform our understanding of embodiment, gender, and the essence of life.

Set in a liminal time when humans have vacated the world, this new piece, *New Maps of Hyperspace\_Test\_01*, dwells on systems theory, climate care, digital consciousness and data mining. In an entirely simulated space, colorful, swirling point clouds coalesce into a strangely beautiful post-apocalyptic landscape: a water basin and derelict bureaucratic building. The computer-generated voice of the narrator guides us through the morphing, shape-shifting halls of the abandoned data and research center, where we encounter server racks, experimental incubators, and solitary figures, holographs of the consciousness of humans which were uploaded before climate disaster killed off biological life. We learn the narrator was once human and is now stuck in the server. The work ends with a breakdown of the simulation: the simulated world is replaced by error messages. The work crashes and begins again.

**ARTIST BIOGRAPHY:**

Doireann O'Malley is a visual artist originally from Ireland, based in Berlin since 2009. They use dreaming, writing, moving, filmmaking, 3D imaging and Virtual Reality through collaborative practices to explore the psychological and social implications of feminist technofuturism.

Their most recent body of work, the *Prototypes* series, explores new perspectives on trans identity through non-hierarchical, lateral forms of thought, systems theory, consciousness, machine learning and quantum transformation.

O'Malley received the prestigious Berlin Art Prize 2018 and is the recipient of several grants. Recent solo exhibitions include *The Visitors* (2019) Stadium, Berlin; *Prototypes* (2018) Dublin City Gallery, The Huge Lane, Ireland; *Disappearances* (2015) Image Movement, Berlin. Recent group presentations include Göteborg International Biennial for Contemporary Art (2019); *Invisible Realness* (2019) PS120, Berlin; *Body Works* (2019) Sopot State Gallery.

**LINK TO VIEW WORK:**

*New Maps of Hyperspace\_Test\_01*\*\* (2020)

<https://vimeo.com/395010425/455c06cb13>

**\*\*THIS IS A 360 VIDEO. To look around, click/touch and drag over the video.**

**APPLICANT:**

Anneka Herre  
Curator and Technical Producer  
Urban Video Project  
315.443.1369  
[anneka@urbanvideoproject.com](mailto:anneka@urbanvideoproject.com)  
[www.urbanvideoproject.com](http://www.urbanvideoproject.com)